

And whatever you do, in word or deed, do everything in the name of Lord Jesus, giving thanks to God the Father through Him.



Colossians 3:17

Design and Technology

Intent

At Medlar-with-Wesham C of E we are Designers!

We want our children to love Design and Technology. We want them to be ambitious and feel confident enough to access roles as architects, graphic designers, chefs or carpenters

Design and Technology is dynamic and multidimensional. It is our intention that our DT curriculum will provide opportunities to solve real and relevant problems, allowing our pupils to develop resilience and essential everyday skills and unlock their potential to be the designers and innovators of tomorrow. The DT curriculum will encourage children to be curious about their learning and to think and intervene creatively to solve problems both as an individual and as part of a team.

Design and Technology will allow all Medlar with Wesham pupils to put their learning from other areas of the curriculum into practice, and will work to enhance and deepen their understanding of those areas, including maths, computing, science, and art.

Our pupils will learn about cooking, food and nutrition, ensuring that they acquire the fundamental life skills in order to be able to feed themselves healthily and independently, whilst learning about where food comes from, therefore making connections with their geographical and scientific knowledge.

"Design is not just what it looks like and feels like. Design is how it works."

Steve Jobs, co-founder of Apple, Inc.

Curriculum Coverage

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	ļ	<u>AUTUMN</u>		<u>SPRING</u>		SUMMER	
	<u>eyfs</u>	Expressive Arts and Design ELGs Creating with Materials • Sglely use and explore a variety of materials, trods and techniques, experimenting with colour, design, texture, form and function • Share their creations, explaining the process they have used. Foundational Knowledge Model naming and describing materials. Feach papils to stretch, squash, roll, tear, scrunch and join materials. Model imaginative construction. • Explain choices of materials and shapes. sciesor use and safety. Cutting tapes softly on and off ac cutter The different types of fixing and which to use in different scenarios, including different types of glue and tape Correct use of cuttery.					
	YEAR 1/2 CYCLE A	Mechanisms — How can you make a picture move?	Structures – How can you stop a tower from toppling over?	Food and Nutrition – How does food affect your senses?	Understanding Materials – Can you build with bread?	Textiles – How can two squares of fabric keep you warm?	Food and Nutrition - Why are vegetables the best?
	YEAR 1/2 CYCLE B	Textiles – How can you repurpose an item of clothing?	Food and Nutrition – What Does Healthy Mean?	Mechanisms – Are bigger wheels always better?	Understanding Materials – How can you waterproof a hat?	Food and Nutrition – How healthy is your food?	Structures - How strong is a piece of paper?
	YEAR 3	Textiles – How can you make a box out of cloth?	Food and Nutrition – What do we mean by a balanced diet?	Mechanisms – How can you do a lot of work with little effort?	Food and Nutrition – How does food affect your mind and body?	Systems – How are things powered?	Structures - What makes a bridge strong?
	YEAR 4	Food and Nutrition – What's really in your food?	Mechanisms - How many ways are there to open a door?	Textiles – How do you keep a tea towel from slipping off a hook?	Structures – Which shapes give structures stability?	Electrical Systems – How useful are switches?	Food and Nutrition — Is cheap food always worse for you?
	YEAR 5	Food and Nutrition – Why are our diets so different?	Systems — How can we keep ourselves safe on the road?	Textiles – Which fabric is ideal for creating a functional and hardwearing lunchbox?	Food and Nutrition — What can you learn from different cultures' diets?	Structures – How are frames strengthened reinforced and made rigid?	Mechanisms – How can you lift a car onto a roof?
	YEAR 6	Food and Nutrition - Can Street Food save us?	Mechanisms – How do pulleys and gears let you see the world?	Food and Nutrition – Does food affect the way you feel?	Structures – How strong is a piece of spaghetti?	Electrical Systems — Can switches perform more than one function?	Textiles – How do you reduce, reuse, repurpose?



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Expectations

Learning Model

Connected



Our work is built around cognitive load theory principles of instruction evidence informed practice

Cumulative



We believe learning isn't an event. It must be knowledgerich, vocabulary-rich and skilful

Coherent



Sequence matters
systematically planned
explicit instruction
supports acquisition of
curriculum content

Books

- Date and Key Questions evident.
- Knowledge organiser at the beginning of each new topic.
- Key vocabulary identified and highlighted in each lesson.

Assessment

- Retrieval practice activities
- Assessment for learning during lessons
- Self and Peer critiques.

Examples of Work



Year 1/2 Cycle A



Year 1/2 Cycle B



Year 3



Year 4



Year 5



Year 6